

(1) a) $\vec{AC} = \langle 2-1, 0-0, 1-0 \rangle = \langle 1, 0, 1 \rangle$
 $\vec{AB} = \langle 2-1, 1-0, 2-0 \rangle = \langle 1, 1, 2 \rangle$

b) $\vec{AC} \times \vec{AB} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 1 \\ 1 & 1 & 2 \end{vmatrix} = -\vec{i} - \vec{j} + \vec{k} = \vec{N}$

$$\vec{AC} \cdot \vec{N} = +1 \cdot 1 + 0 \cdot 1 + 1 \cdot 1 = 0$$

$$\vec{AB} \cdot \vec{N} = 1 \cdot (-1) + 1 \cdot (-1) + 2 \cdot 1 = 0$$

c) To be a point $P(x, y, z)$ in the plane then the vector $\vec{AP} = \langle x-1, y, z \rangle$ must be perpendicular to the normal vector \vec{N} . Thus

$$\vec{N} \cdot \vec{AP} = 0 \rightarrow (-1)(x-1) + (-1) \cdot y + 1 \cdot z = 0$$

$$1-x - y + z = 0$$

$$1 = x + y - z \quad *$$

$$A(1, 0, 0)$$

$$B(2, 1, 2)$$

$$C(2, 0, 1)$$

$$1 = 1 + 0 - 0 = 1$$

$$1 = 2 + 1 - 2 = 1$$

$$1 = 2 + 0 - 1 = 1$$

(2) a) $3 \cos t = 0 \Rightarrow \left\{ \begin{array}{l} t = \frac{\pi}{2} \\ \sin t = \cos S \\ 0 = 2 \sin S \Rightarrow S = 0 \end{array} \right. \Rightarrow 1 = \sin \frac{\pi}{2} = \cos 0 = 1$

point of intersection is $\langle 0, 1, 0 \rangle$

b) $\vec{r}_1(t) = \langle -3 \sin t, \cos t, 0 \rangle$

Find the tangent vectors

$$\vec{r}'_1(s) = \langle 0, -\sin s, 2 \cos s \rangle$$

to the curves at the intersection point

$$\vec{r}_2'(0) \cdot \vec{r}_1'\left(\frac{\pi}{2}\right) = \langle 0, 0, 2 \rangle \cdot \langle -3, 0, 0 \rangle = 0 \Rightarrow \text{angle of intersection}$$

$$\therefore \frac{\pi}{2}$$

$$(3) \quad a) \quad \vec{A} \perp \vec{A} \times \vec{B} \Rightarrow \text{proj}_{\vec{A} \times \vec{B}} \vec{A} = 0$$

$$b) \quad \text{orth}_{\vec{A} \times \vec{B}} \vec{A} = \vec{A} - \text{proj}_{\vec{A} \times \vec{B}} \vec{A} = \vec{A}$$

$$(4) \quad \vec{a} + \vec{b} + \vec{c} = 0$$

$$\vec{a} \times (\vec{a} + \vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c} = 0 \\ \Rightarrow \vec{a} \times \vec{b} = -\vec{a} \times \vec{c}$$

$$\vec{b} \times (\vec{a} + \vec{b} + \vec{c}) = \vec{b} \times \vec{a} + \vec{b} \times \vec{c} = 0 \\ \Rightarrow \vec{b} \times \vec{a} = -\vec{b} \times \vec{c} \Rightarrow \vec{a} \times \vec{b} = \vec{b} \times \vec{c}$$

$$\Rightarrow -\vec{a} \times \vec{c} = \vec{a} \times \vec{b} = \vec{b} \times \vec{c} \quad \star$$

Using defn of length of the vector product

$$\|\vec{a} \times \vec{b}\| = \|\vec{a}\| \|\vec{b}\| \sin \theta \quad \theta \text{ angle between } \vec{a} \text{ & } \vec{b}$$

$$\begin{cases} \text{1} = \|\vec{c} \times \vec{a}\| = \|\vec{a}\| \|\vec{c}\| \sin B \\ \text{2} = \|\vec{a} \times \vec{b}\| = \|\vec{a}\| \|\vec{b}\| \sin C \quad \Rightarrow \|\vec{a}\| \|\vec{b}\| \sin C = \|\vec{c}\| \|\vec{a}\| \sin B = \|\vec{b}\| \|\vec{c}\| \sin A \\ \text{3} = \|\vec{b} \times \vec{c}\| = \|\vec{b}\| \|\vec{c}\| \sin A \end{cases}$$

dividing by $\|\vec{a}\| \|\vec{b}\| \|\vec{c}\|$

we get

$$\frac{\sin C}{\|\vec{c}\|} = \frac{\sin B}{\|\vec{b}\|} = \frac{\sin A}{\|\vec{a}\|}$$

$$\textcircled{7} \quad \vec{v}(t) = t\vec{i} + t^2\vec{j} \quad \vec{a}(t) = \vec{i} + 2t\vec{j}$$

$$T(t) = \frac{\vec{v}(t)}{\|\vec{v}(t)\|} = \frac{\vec{i} + t\vec{j}}{\sqrt{1+t^2}}$$

$$N(t) = \frac{T'(t)}{\|T'(t)\|} = \frac{-t\vec{i} + \vec{j}}{\sqrt{t^2+1}}$$

$$a_T = a(1) \cdot T(1) = \frac{3}{\sqrt{2}}$$

$$a_N = a(1) \cdot N(1) = \frac{1}{\sqrt{2}}$$

$$\textcircled{8} \quad \left| \begin{array}{ccc} i & j & k \\ 3 & 4 & -1 \\ 2 & -4 & 2 \end{array} \right| = \sqrt{4^2 + 8^2 + 20^2} = ?$$

(5)

$$\text{Let } z = f(x,y) = 2x^2 + 3y^3$$

$$\text{define } F(x,y,z) = 2x^2 + 3y^3 - z = 0$$

+ find normal vector to level surface take ∇ at $(1,1,5)$

$$\overrightarrow{\nabla} F(1,1,5) = 4(1)\vec{i} + 9(1)^2\vec{j} - \vec{k} = \langle 4, 9, -1 \rangle$$

thus the tangent plane

$\overrightarrow{P_0P}$ (vector in plane)

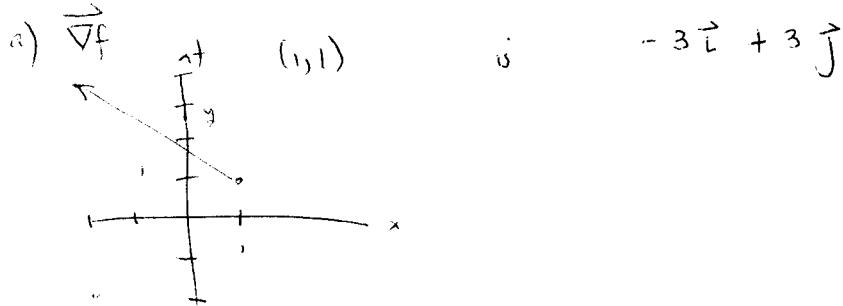
$$P_0 = (1,1,5) \quad P = (x,y,z)$$

$$\overrightarrow{\nabla} F(1,1,5) \cdot \langle x-1, y-1, z-5 \rangle = 0$$

$$4(x-1) + 9(y-1) - (z-5) = 0$$

$$4x + 9y - z = 8$$

(6)



b) $D_{\vec{u}} f = \overrightarrow{\nabla} f \cdot \vec{u} = \|\overrightarrow{\nabla} f\| \|\vec{u}\| \cos \theta$

θ angle between
 $\overrightarrow{\nabla} f$ & \vec{u}

$$\text{so we want } \theta = 0$$

thus maximal directional derivative is

$$\|\overrightarrow{\nabla} f\| = \sqrt{18} = 3\sqrt{2}$$

c) \vec{u} must be in the same direction as $\overrightarrow{\nabla} f$ and with norm 1

$$\vec{u} = \frac{\overrightarrow{\nabla} f}{\|\overrightarrow{\nabla} f\|} = -\frac{1}{\sqrt{2}}\vec{i} + \frac{1}{\sqrt{2}}\vec{j}$$